CSCI 1470

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Monday, 2/24/25

Deep Learning

Day 14: ResNet and Regularization





More Complicated Networks

ResNet:

Lots of layers, tons of learnable parameters Avoids Vanishing Gradient problem but how?



K. He, X. Zhang, S. Ren, and J. Sun. Deep residual learning for image recognition. arXiv preprint arXiv:1512.03385, 2015.



Image Classification on ImageNet



More Complicated Networks

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7x7 conv, 64, /2 pool, /2 ٠ 3x3 conv, 64 3x3 conv, 64 3x3 conv, 64 ۲ 3x3 conv, 64 + 3x3 conv, 64 3x3 conv, 64 3x3 conv, 128, /2 3x3 conv. 128 *** 3x3 conv, 128 3x3 conv, 128 3x3 conv, 128 ٠ bx3 conv, 128 3x3 conv, 128 3x3 conv, 128 3x3 conv. 256, /2 3x3 conv, 256 3x3 conv, 256 ¥ 3x3 conv, 256 + 3x3 conv, 256 ٠ 3x3 conv, 256 3x3 conv. 256 3x3 conv, 256 + 3x3 conv. 256 3x3 conv. 256 3x3 conv, 256 **bc3 conv. 256** 3x3 conv, 512, /2 3x3 conv, 512 3x3 conv, 512 ٠ 3x3 conv, 512 + 3x3 conv, 512 3x3 conv, 512 avg pool

fc 1000

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Residual Blocks

- In very deep nets, each layer often needs to learn just a small transformation of the preceding layer (identity + change)
- Idea: explicitly design the network such that the output of each layer is the identity + some deviation from it
 - Deviation is known as a residual



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 - Deviation is known as a residual
- Allows gradient to flow through two pathways
- Significantly stabilizes training of very deep networks



Tensorflow

Option #1: Residual Block

tfm.vision.layers.ResidualBlock(filters, strides) Option #2:



https://keras.io/examples/vision/edsr/

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Batch Normalization (stabilizing training)

Idea: normalize the activations for each feature at each layer



Why might we want to do this?

Batch Normalization: Motivation

More stable inputs = faster training

MNIST test accuracy vs number of training steps



https://arxiv.org/pdf/1502.03167.pdf

Batch Normalization: Implementation

For each feature x, Start by calculating the batch mean and standard deviation for each feature:

$$\mu_{batch} = \frac{\sum_{i=0}^{batch_size} x_i}{batch_size}$$

$$\sigma_{batch} = \sqrt{\frac{\sum_{i=0}^{batch_size} (x_i - \mu_{batch})^2}{batch_{size}}}$$

Batch Normalization: Implementation

Normalize by subtracting feature x's batch mean, then divide by batch standard deviation.

$$x' = \frac{x - \mu_{batch}}{\sigma_{batch}}$$

Feature x now has mean 0 and variance 1 along the batch

Batch Normalization in Tensorflow

tf.keras.layers.BatchNormalization(input)

Documentation: https://www.tensorflow.org/versions/r2.0/api_docs/python/tf/keras/layers/BatchNormalization

Motivation of BatchNorm

- Reduce "internal co-variate shift"
- Neural networks are trained on a certain distribution of data and are expected to be tested on the same distribution
- If we were to scale the colors of an image significantly at test time, we wouldn't expect a neural network to do well
- The same can be said for our intermediate layers
 - They expect a certain distribution of inputs, if that changes significantly from example to example, it will be hard to learn
- (Most commonly cited reason for using BatchNorm)

The only issue is that controlling internal covariate shift does not matter that much...

How Does Batch Normalization Help Optimization?

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Abstract

Batch Normalization (BatchNorm) is a widely adopted technique that enables faster and more stable training of deep neural networks (DNNs). Despite its pervasiveness, the exact reasons for BatchNorm's effectiveness are still poorly understood. The popular belief is that this effectiveness stems from controlling the change of the layers' input distributions during training to reduce the so-called "internal covariate shift". In this work, we demonstrate that such distributional stability of layer inputs has little to do with the success of BatchNorm. Instead, we uncover a more fundamental impact of BatchNorm on the training process: it makes the optimization landscape significantly smoother. This smoothness induces a more predictive and stable behavior of the gradients, allowing for faster training.

BatchNorm makes the loss landscape smoother with fewer local minima, saddle points, and other problematic areas for gradient descent

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Theory, intuition, and experimental results can all tell you different things

Why does BatchNorm work so well? Intuition: If normalizing input data works so well for training, why not normalize input features to intermediate layers?

Theory/experiments: Makes gradients of loss function "better"

Why do CNNs work so well? Intuition: Looking for a way to get "spatial reasoning" or translational invariance

Theory/experiments: Maybe it's just that using fewer weights lets us go deeper and deep networks learn better (and also they have spatial reasoning)

Depth Giveth and Depth Taketh Away



Resnet trained on image classification task

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Resnet trained on image classification task

Option #1: Hyperparameter Tuning

- Try a shallower network

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The size of the linear layer is controlled by number of max-pools Fewer convolutions could actually increase weights in the network...

Option #1: Hyperparameter Tuning

- Try a shallower network
- Fewer channels in convolutions

Hyperparameter Tuning

- Manually tuning parameters is seen by DL practitioners as a bit "old fashioned"
 - The goal of deep learning is to automatically find good models in a general way
 - Any human-driven heuristic approach makes the process specific

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Can we write a method to ____ and then run deep learning on that output? (center the image, recognize letters on signs, label parts of a sentence)

The Bitter Lesson of AI

The biggest lesson that can be read from 70 years of AI research is that general methods that leverage computation are ultimately the most effective, and by a large margin.

Richard Sutton

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Richard Sutton

- 1) AI researchers have often tried to build knowledge into their agents
- 2) This always helps in the short term, and is personally satisfying to the researcher, but
- 3) In the long run it plateaus and even inhibits further progress
- 4) Breakthrough progress eventually arrives by an opposing approach based on scaling computation by search and learning.

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Manual hyperparameter tuning is a flaw that needs to be overcome

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Option #2: Regularization

- "Encourage" model to be lower complexity

Regularization: L2 Norm Penalty

Intuition: high degree polynomials typically don't work for regression tasks because they overfit.

When they overfit, the parameters of some terms get very large.

Let's penalize the model for having large parameters.



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Original Loss= $MSE(y, \hat{y})$

L2 Regularization Loss = $MSE(y, \hat{y}) + \lambda(w_0^2 + w_1^2 + w_2^2 ...)^{\frac{1}{2}}$



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L2 Norm (2 refers to power)



Regularization L2 Norm Penalty

- Why do neural networks overfit? Perhaps their weights get large as well.
- Can add a penalty to all weights or individual layers
- Smaller weights \rightarrow simpler function learned

Dropout – general intuition

- Preventing the network from learning under perfect conditions; that is, make it **harder** for the network to learn

A climbing analogy:

A person is climbing a wall using holds

- What if, I make a rule that she can climb
- ... only using certain holds (say just green ones!)
- If she can learn to do this using fewer holds...
- ...she'll definitely be able to do it with ALL the holds
- (learn better climbing techniques in the process)

Dropout ~= using only a certain holds instead of ALL the holds





Typical NN: the output of every node in every layer is used in the next layer of the network



Dropout: *in a single training pass*, the output of randomly selected nodes from each layer will "drop out", i.e. be set to 0



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Not just limited to the input layer: can do this to *any* layer of the network





The nodes that drop out will be different each pass (re-randomly selected)





The nodes that drop out will be different each pass (re-randomly selected)

Dropout - why?

- Sort of looks like data augmentation, if you squint hard enough
 - Augmenting the data by randomly dropping out parts of it
- Over multiple passes through the net (i.e. during training over many epochs):
 - Randomly dropping neurons "forces" each neuron to learn a non-trivial weight
 - The network can't learn to rely on spurious correlations (i.e. meaningless patterns), because they randomly might not be present



• During testing, we stop dropping out and use all of the neurons again



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- During testing, we stop dropping out and use all of the neurons again
- If a layer keeps a fraction p of its neurons during training, then when we use all the neurons at test time, the next layer will get a bigger input than expected...
 - What do we do!?



• Solution 1:

Multiply the values of all neurons by p, so that the expected magnitude of the sum of neurons is the same



• Solution 1:

Multiply the values of all neurons by p, so that the expected magnitude of the sum of neurons is the same

Solution 2:

At training time, divide the values of the kept neurons by p

Dropout - implementation

- Handy keras layer!



-tf.keras.layers.Dropout(rate)

- Hyperparameter **rate** between [0, 1]: the rate at which the outputs of the previous layer are dropped
- Rate = 0.5: drop half, keep half
- Rate = 0.25: drop ¼, keep ¾



Residual blocks prevent vanishing gradients

BatchNorm helps to stabilize training as networks get deep

Regularization is a somewhat automated way of preventing overfitting

